

CURRICULUM VITAE

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Completed Military Service? (NS) : Yes

Working Experience:

2009 – Full time designer/scripter, Boomzap Entertainment pte. ltd.
to Present <http://www.boomzap.com/>

2008 – Internship, Playware Studios Asia
<http://www.playwarestudios.com/>

2007 – Game Designer, GAMBIT, Comparative Media Studies faculty at MIT, Cambridge, game design & research project done in conjunction with the Media Development Authority (MDA) of Singapore. <http://gambit.mit.edu/>

2007 - Freelance illustrations for the Paradigm Infinitum hobby shop.

2002 - Web Designer, Programme at Tipnets Technologies. Industrial attachment through Nanyang Polytechnic, Singapore.

Core Competencies:

- Core Game Designer
(*Programming experience includes Actionscript 2.0, GameMaker Language*)
- Scriptwriting/Storywriting

Secondary Competencies:

- 3D character animation
- Computer Graphics Compositing & Digital Painting
- Character Designer
- Document Writing

Technical Experience:

- Adobe Photoshop CS4
- Gamemaker Pro 7.0
- Autodesk Maya 8.0
- Adobe Illustrator CS3

Education:

2009 - Bachelor of Fine Arts (Interactive Media), School of Arts, Design and Media – Nanyang Technological University, Singapore

2002 - Diploma in Digital Media Design, Nanyang Polytechnic, Singapore

Points of Interest:

2008 – 2nd Place winner for the Singapore Land Transport Authority's (LTA) Circle Line Art Competition (Tier 1)

2007/2008 - Dean's List.

2006 – IBM Studentship at the X-Media Labs Singapore (2006)

2001 – Merit Finalist in the 1st Singapore National Scriptwriting Competition held by the Singapore Broadcasting Association (now Media Development Authority).

Commercial Releases:

2010 - Pirates Plund-ARRR! (Wii) : Junior Designer

<http://www.majescoentertainment.com/games/nintendo-wii/pirates-plundarr/>

Antique Road Trip (PC) : QA/Junior Sound & Design

Personal Projects: more details available at www.angelfether.com

2009 - Catacly-lsm (PC)

<http://www.youtube.com/watch?v=JNpD8UBXQrQ>

2008 - j20 (PC)

<http://www.youtube.com/watch?v=xOEedqhqFH8>

NightLife (TCG)

<http://www.youtube.com/watch?v=j3e-zXNbjFw>

2007 – Takeout (PC)

http://gambit.mit.edu/loadgame/prototypes_2007.php#takeout

- **References available upon request.**